

DIFFERENT SPOT DEM APPLICATIONS FOR STUDIES IN SAR INTERFEROMETRY

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PURPOSE:

With ERS-1 launch and the upcoming SAR satellite missions, interest is growing to generate DEM using SAR interferometry. Beyond the theoretical or qualitative demonstration of such a technique, there is a real need for practical studies. We use SPOT DEM to simulate, evaluate and help in the generation of DEM from interferometric data. Results and examples using simulation and SIRB data will be presented.

KEY WORDS: DEM, Altimetry, Image analysis, Mapping, SAR.

1. INTRODUCTION

Spaceborne radar interferometry is quite a recent technique for digital terrain modelling (ZEBKER, 1986). Different from methods used for optical sensors, this radar specific technique presents many advantages such as all weather capabilities and high potential accuracy.

Stereogrammetry measures macroscopic geometric variations between two images given a large baseline. Interferometry is obtained with small baseline and the altimetric deformations are evaluated at a wavelength level from phase variation between coregistered pixels. This differential phase information, called the interferogram, is ambiguous and "unwrapping" must be performed to remove this ambiguity.

Whereas the theory underlying the interferometric technique is already thoroughly developed, it is still necessary to assess the operational potential of the method for digital terrain modelling. Given resolution and coverage of the actual radar satellites (ERS1, J-ERS and ALMAZ), DEMs generated from SPOT imagery represent good references and starting points for practical studies.

In this paper we try to show different uses of SPOT DEM in the field of radar interferometry. First, considering SPOT DEM as a "scene reference" we present how it is possible to simulate many of the behavior of simple interferograms. Then using results from SIRB data, we describe how we can evaluate and compare DEMs issued from interferometry and SPOT stereogrammetry. Finally we make some experiments to demonstrate that SPOT DEM or coarse elevation model can help in the unwrapping process.

2. SIMULATION

As described in figure 1, the interferometric technique applied to terrain modelling consists of coregistering two images taken with a small baseline (less than 1500 meters) and compute the phase difference for each pixel to obtain the interferogram. The phase difference Φ , related to the distance variations ρ , is ambiguous and this

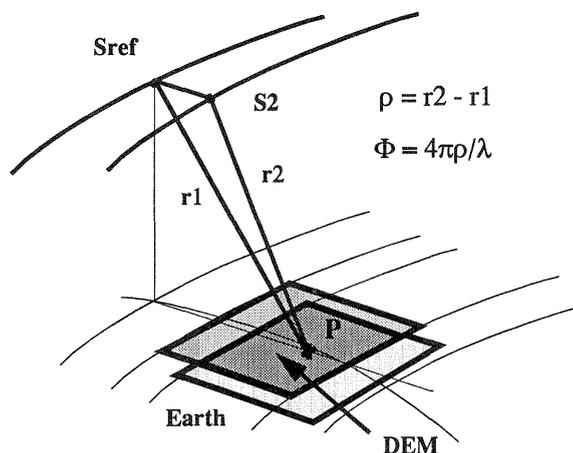


fig. 1: Interferometric geometry

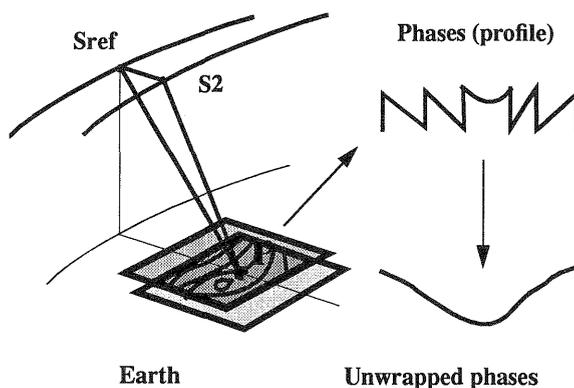


fig. 2: Phase unwrapping

ambiguity is removed through the phase unwrapping process illustrated figure 2.

Generate DEM from an interferogram is not straightforward. Several problems must be solved such as, the geometry of the given interferogram, the phase unwrapping and the transformation of the unwrapped phases into absolute elevation.

Classical SAR simulators can be used to simulate this process. Given two slightly different satellite trajectories, we simulate two SAR images that we coregister to compute the phase differences. In fact, this simulation approach simply imitates the experimental interferogram generation process without presenting the interest of real data. The techniques to set up for such a simulation are complicated and may not be applicable on real interferograms.

Instead, we chose to use a simulation technique that simplifies the interferometric process, makes it easy to set up and interpret and allows further experiments.

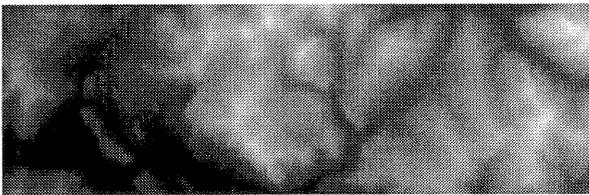


fig. 3: portion of a SPOT DEM

From a given SPOT DEM (figure 3), considered as the reference terrain, and from two satellites trajectories, we compute directly the phase difference for each point of the terrain. Here, the interferogram generated keeps the SPOT DEM geometry making it easy to evaluate. However it is easy, as shown figure 4, to resample this interferogram into the slant range geometry of the reference satellite if we want to get close to what we would obtain in reality. With classical simulation the simulated interferogram would be in radar (slant range) geometry precluding direct comparison with geocoded SPOT DEM.

This approach, whereas being easy to implement, allows us to simply visualize interferograms without dealing with the registration and geometrical problems. The interferograms generated differ from "real interferograms" since they do not take into account the noise effects as well as the uncorrelated pixels. They can still illustrate some of the behavior of the interferometric process.

2.1 Parameters influence

The first use of this simulation has been to assess and demonstrate the potential interferometric accuracy and the influence of the different parameters. Figures 5, 6 and 7 describe different influence of the parameters:

- Simulations with different wavelength (simulating different radar sensors) show that the smaller the wavelength the smaller the fringe patterns and thus the more accurate the terrain restitution for a given satellites geometry.
- For a given radar wavelength (in this case SEASAT parameter) simulations with different baselines (100, 500 and 1000 meters), show that the larger the baseline, the smaller the fringe patterns and the better the elevation accuracy. Since the interferograms are generated with 256 quantification levels for each interfringe region (corresponding to 2π radians phase rotation), we

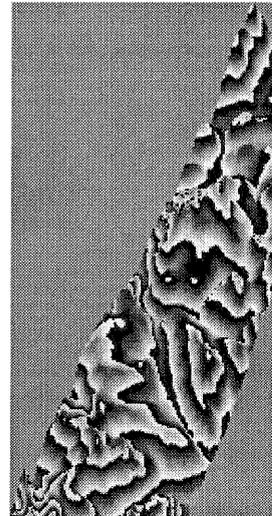


fig. 4: Simulated interferogram in Slant Range geometry for a given satellite trajectory

can easily assess the potential elevation accuracy obtainable after unwrapping. In the SPOT DEM the elevation range is about 2048 meters in this area. It comes from figure 5 where we hardly have 1 interfringe region for the whole scene, that the potential restituted elevation accuracy with such a geometry (100 meters baseline) is 8 meters. For the 1000 meters baseline geometry (figure 7), we can count 6 different fringe orders which leads to a potential accuracy of 1.6 meters.



fig. 5: Simulated interferogram with a 100 meters baseline (same effect as for a large wavelength)

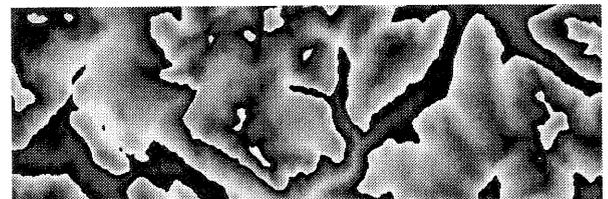


fig. 6: Simulated interferogram with a 500 meters baseline (same effect as for a medium wavelength)

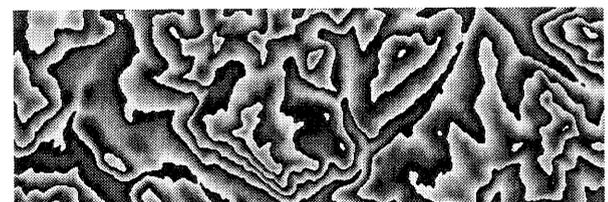


fig. 7: Simulated interferogram with a 1000 meters baseline (same effect as for a small wavelength)

2.2 Interferometric geometry

To demonstrate that interferometry is not simply terrain slicing, we generated an interferogram for a constant elevation terrain with a large baseline to exaggerate the phenomenon. The interferogram figure 8 presents parallel fringe lines in the azimuth direction (in this case being equal to the North direction). The theory shows that from the distance between two such fringes we can compute the interferometric baseline.

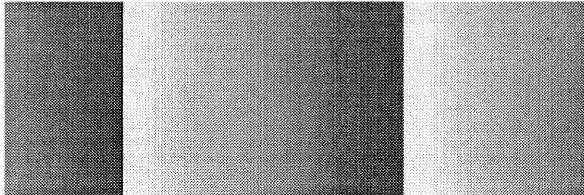


fig. 8: Interferogram for constant elevation terrain (with exaggeration)

2.3 Orbitographic sensitivity

Finally we evaluate the sensitivity of the interferogram according to the variation of the orbitography. Figure 9 and 10 show two interferograms produced with ERS-1 parameters with the orbitographic baseline different for 0.01 meters. We can already notice the small changes in the interferogram, but the interferometric accuracy did not change. This reinforces the idea that the interferometric process is highly sensitive to the interferometric baseline but is stable as a relative information.

Calibration of the interferometric process with control points (coast lines) to be able to generate accurate absolute DEM is therefore necessary.

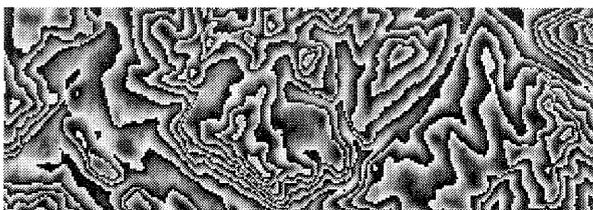


fig. 9: ERS1 parameters interferogram

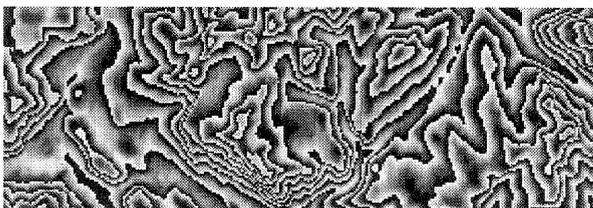


fig. 10: Interferogram with satellite distance increased by 1 cm

2.4 Phase unwrapping

Starting from these first experiments we addressed different problems such as phase unwrapping and elevation restitution.

Phase unwrapping, as described by figure 2 is obtained by integrating the phase differences along an arbitrary path so that final phase difference between two adjacent samples is smaller than π and greater than $-\pi$ radians.

Presence of noise and “phase aliasing” corresponding to strong reliefs, translate into integration errors that can propagate. Several approaches using fringe lines (LIN, 1991) and “Ghost lines” (PRATI, 1990) try to overcome these difficulties. Using the simulated interferograms generated, we defined another approach based on interfringe regions.

We first segment the interferogram into interfringe regions. To unwrap then we set up for each region an order according to its neighbor regions. This order corresponds to the 2π radians multiple by which we have to rotate the initial phases within each region. This global approach is easy to implement as an interactive process. Figures 11, 12 and 13 show different steps of this process for simulated interferogram shown on figure 7.



fig. 11: Interfringe region segmentation



fig. 12: Orders for the interfringe regions



fig. 13: Unwrapped phases using the interfringe region orders

2.5 Altimetry restitution

Since, from these simulations, we obtain geocoded unwrapped phases it is easy to compare them with the initial elevation values of the SPOT DEM. They look alike but theory and simulations with different constant elevation interferograms show that a complete geometrical model taking into account the orbitographic parameters, is necessary to transform the unwrapped phases into DEM.

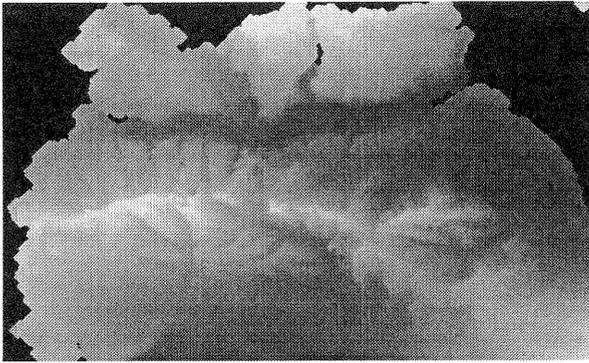


fig. 18: Partially unwrapped phase interferogram image

both informations. Actually we decided to resample the SPOT DEM into the slant range geometry. Using the coarse orbitographic informations for the reference scene, we resampled the 40 by 40 meters SPOT DEM grid into the equivalent of a 50 by 50 meters grid in slant range geometry as shown figure 20.

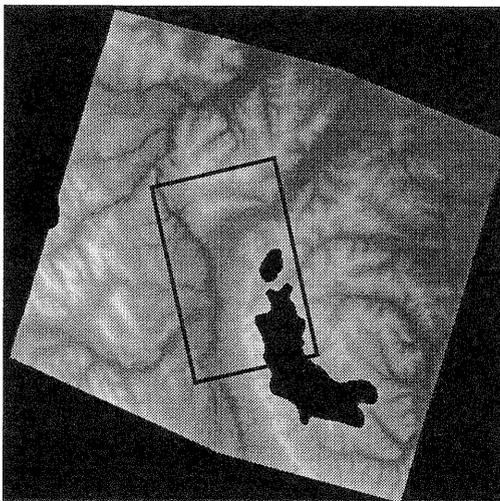


fig. 19: SPOT DEM with interferometric data coverage framed.

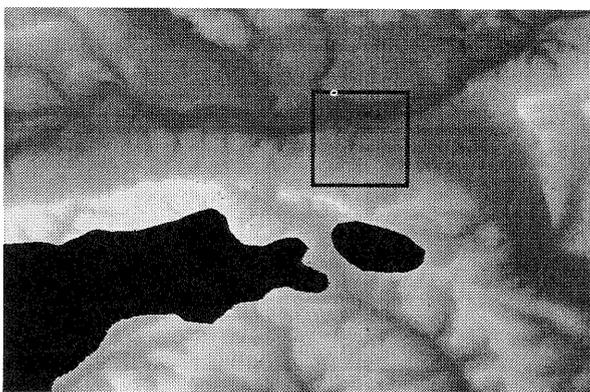


fig. 20: SPOT DEM resampled into the radar geometry

The resampled SPOT DEM can then be compared with the unwrapped interferogram. Because of the

crossed orbit the relative altimetry of the unwrapped phases at the bottom of the scene is very poor. Figure 21 shows a small portion of the area for which the interferometric process works normally (reasonable baseline). Visually, on this small area, interferometric altimetry information gives nice details that are smoothed on SPOT DEM. Although SPOT DEM generation is not a stable process and can still be improved, the interferometric result compares quite favorably with it. It is reassuring to notice that interferometry gives altimetric information under the clouds! Further quantitative evaluation such as local noise and mean quadratic error over the scene can be achieved once we compute the absolute altimetry informations from the interferometric process.

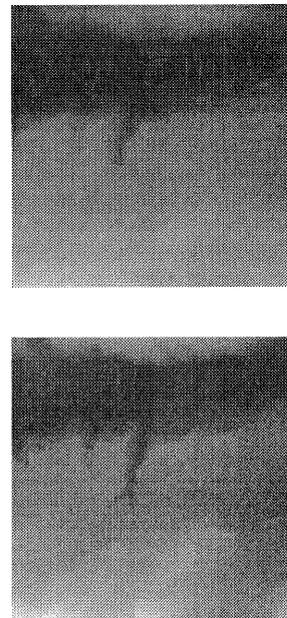


fig. 21: SPOT DEM on top (14 meters (XS) mean quadratic error), and unwrapped phases at the bottom for a small area

4. INTERACTION

After simulation and evaluation let us present some experiments to demonstrate that SPOT DEM or coarse elevation model can help in the unwrapping process. The method followed is simple interferogram subtraction. The resulting interferogram should be easier to unwrap and is related to the altimetry differences between the two initial products.

4.1 Approximated DEMs

A first experiment shows how approximated DEMs can be used in this unwrapping process.

Coarse altimetric informations are generated by simply smoothing the initial SPOT DEM. Then interferograms are simulated with the same geometry and parameters (ERS-1 parameters) for each DEM. Figure 22 shows the simulated interferogram with a 100 meters interferometric baseline for the initial SPOT DEM. With a very low

pass filtered DEM presenting altimetric errors of up to 30 percents we obtain figure 23. Low pass filtered DEM with altimetric errors of less than 5 percents produce figure 24 interferogram. Fringe patterns are quite different

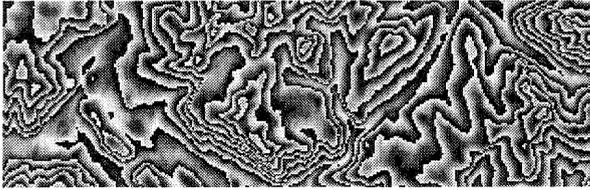


fig. 22: Simulated interferogram with 100 m distance between satellites.

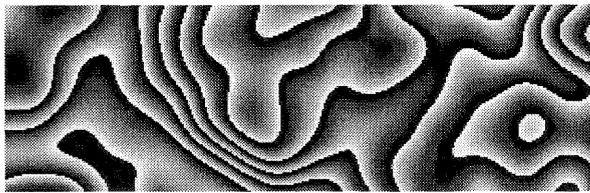


fig. 23: Interferogram with a strongly smoothed DEM

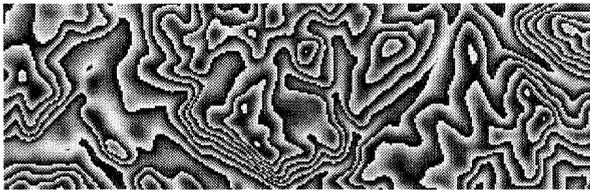


fig. 24: Interferogram with a slightly smoothed DEM

If we subtract these “approximated” interferograms from the initial one that represents the precise altimetric information, we obtain figures 25 and 26. By removing the effect of the coarse relief represented by the very low pass filtered DEM we simplify already the initial interferogram by reducing the fringe orders from 9 to 5. With the slightly smoothed DEM we suppress almost completely the ambiguity problem since the unwrapping process is restricted to subtracting 256 to the bright pixels (above 128) to get a continuous unwrapped phase difference with absolute values below π radians. This unwrapped interferogram turned into altimetric information will correspond to the errors between the initial SPOT DEM and the smoothed one.

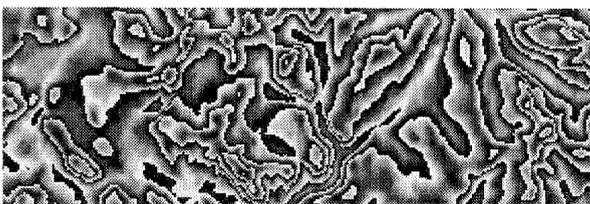


fig. 25: Interferogram differences for the strongly smoothed DEM (5 orders left)

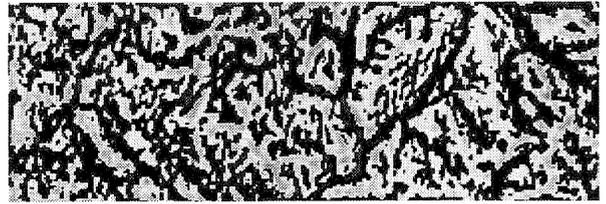


fig. 26: Interferogram differences with a slightly smoothed DEM (one order)

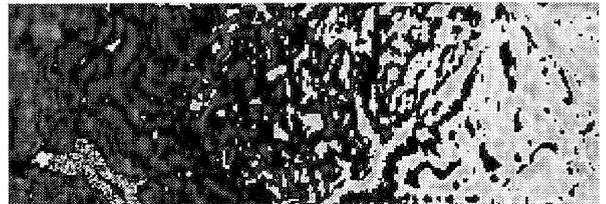


fig. 27: Initial interferogram after subtraction of the simulated phases from coarse DEM

From the coarse interferometric DEM restituted in simulation with a 50 meters accuracy (figure 15) we thus unwrapped the initial interferogram as we can see figure 27.

We then realized the same experiments using slightly different orbitographic parameters for the initial and the “approximated” interferograms. The results are similar proving that the orbitographic accuracy used to generate the different interferograms is not a critical parameter.

4.2 Different orbitography

In these experiments we changed the baseline. We subtract a simple interferogram, generated with a small baseline (figure 6), to a more complicated larger baseline interferogram (figure 9).

As shown figure 28 this removes a few fringes making the large baseline accurate interferogram simpler to unwrap.

So, having an interferometric couple with small baseline that generates easy to unwrap but less accurate interferogram, we can make the interferogram for a large baseline interferometric couple, easier to unwrap.

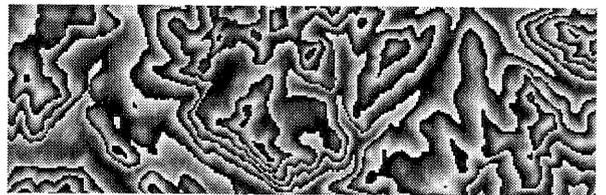


fig. 28: Large baseline interferogram after subtraction of the small baseline interferogram

From the small baseline interferogram we can also generate the corresponding DEM and come back to the “approximate” DEM experiment and obtain similar result as figure 27: we suppress directly the unwrapping process.

These experiments show that without knowing the precise absolute satellite orbitography, we can automatically unwrap the experimental interferogram from relative baseline information. DEM such as partial SPOT DEM or sparse altimetry informations can be transformed into interferograms that can be used to unwrap the initial interferogram or small baseline data set can help and partially unwrap interferograms for large baseline data set.

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5. CONCLUSION

To assess the operational potential of the SAR interferometry method for digital terrain modelling we presented different experiments using DEM generated from SPOT imagery. SPOT DEM represents good references and can be used in different ways. First, considering SPOT DEM as a "scene reference" we showed how it is possible to simulate some of the behaviors of simple interferograms. Then using results from SIRB data, we described how we can evaluate and compare altimetry information issued from Interferometry and SPOT DEM. Finally we presented some experiments showing that SPOT DEM or coarse altimetry information as well as multi-baseline data can help to unwrap accurate but ambiguous interferograms.

With the coming data from satellites such as ERS1, J-ERS or ALMAZ, interest in SAR interferometry for digital terrain modelling is rapidly growing. We believe that, after the theoretical studies already discussed, experiments like the ones we presented here reinforce the idea that interferometry can be a practical way to get DEM.

6. ACKNOWLEDGMENTS

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