

CCSSM: A TOOLKIT FOR INFORMATION EXTRACTION FROM REMOTELY SENSED IMAGERY

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ABSTRACT:

This paper presents a method named CCSSM (Classification of Combining Spectral information and Spatial information upon Multiple-point statistics) which is the derivation of two probability fields from the supervised classification for the spectral extraction and multiple-point simulation (MPS) for the spatial information, which then are fused. The performance of CCSSM for two-class classification has been discussed in our previous research works. This paper mainly introduces the software toolkit of CCSSM. A multiple-class classification using CCSSM is then given.

1. INTRODUCTION

Incorporating spatial structural information and spatial correlation information with spectral information is one way to improve the accuracy of classification of remotely sensed imagery (Ge et al., 2008b). In past decades, much effort has been directed towards developing excellent methods such as contextual classification, classification using texture structural information, and classification utilizing geostatistics. Recently, Ge et al. (2006; 2008a; 2008b; 2009) introduced multiple-point simulation (MPS) into the process of information extraction to increase the classification accuracy of remotely sensed imagery. MPS was used to characterize the structural and spatial association properties of geographical objects through a training image. MPS is one of the main applications of multiple-point statistics (Zhang et al. 2005), while SNESIM is one of the effective algorithms of MPS. The method of integrating MPS with spectra information was named as the Classification of Combining Spectral information and Spatial information upon Multiple-point simulation (CCSSM) (Ge et al., 2008c). The performance of CCSSM for the two-class classification has been substantiated by experiment and accuracy assessment using a Landsat Thematic Mapper (TM) 30 m image (Ge et al., 2008a; Ge et al., 2008b). This paper mainly introduces the software toolkit of CCSSM. A multiple-class classification using CCSSM is then given.

2. CCSSM

2.1 General idea

CCSSM is the derivation of two probability fields from the supervised classification and multiple-point simulation (MPS) and based on spectral and spatial information, which then are fused. CCSSM completely uses the training image and the template information to acquire the structural information of geographical objects and compensates for the inadequacy of using only spectral information for the information extraction.

It not only takes spectral information of the remotely sensed imager into account, but also considers the spatial structure information and spatial correlation information of geographical objects. Therefore, it can effectively extract the investigated object with distinct spatial structural characteristics through a training image, and in particular can assist the user to extract objects smaller than the spatial resolution of the imagery (Ge et al., 2008a, 2008b and 2009).

In previous studies, the experiment undertaken (Ge et al., 2008a; 2008b and 2009) was only concerned with two-class classification, for instance, road and non-road. In fact, the algorithm is not limited to two-class classification. For example, assume that there are three categories with distinct structure characteristics. There are two means to simulate these classes. (1) First draws three training images which correspond to the simulations of three categories. Second, arbitrarily select a category as the first category to be simulated with the corresponding training image and all other categories will be treated as one category. Then the second category is simulated versus all other categories pooled together except the first category. Similarly, the third category can be simulated. (2) The second means is to first draw one training image with three categories and then simulate three categories simultaneously with the training image. In this paper, the second means will be implemented in the example.

2.2 CCSSM toolkit

This toolkit of CCSSM is written by c++ with GTK. This toolkit is composed of three parts for processing input data, intermediate data and output data as shown in Figure 1. The input data includes the probability field from the supervised classification which could be maximum likelihood classification (MLC) and training image. The supervised classification can be carried out in commercial software package for remotely sensed data such as PCI Geomatica, EARDAS and IDRISI. The training image can be drawn in commercial image software such as Photoshop, and then converted into a raster text file as input data.

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The second part is for processing the intermediate data which includes hard data and search tree. The hard data for MPS can be obtained from the training data for MLC or the classified results from MLC. The search tree is a dynamic data structure that stores the conditional probability distribution of the training image and allows retrieval of all conditional probability distributions existing in a training image (Strebelle 2000, Ge et al., 2008b). Single normal equation simulation (SNESIM) is one of the effective algorithms of MPS. In CCSSM, SNESIM is adopted to extract the spatial structural information (Strebelle 2000). In the SNESIM algorithm, the template is an important parameter in the simulation process. It is a search window that consists of a set of ranked pixels and MPS use it to capture patterns from the training image. The SNESIM algorithm with multiple grid approach is performed to simulate the unsampled data through training image and then obtain the MPS result (Ge et al., 2009).

The third part is for fusing the probability fields from MPS and MLC. CCSSM toolkit provides three kinds of fusion methods which are the consensus-based fusion method, the evidence-based fusion method and the probability-based fusion method. In CCSSM toolkit, the formats of input data, intermediate data, and output data are the text type.

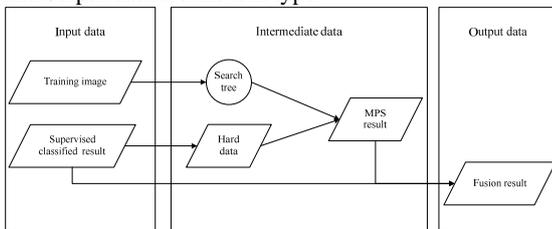


Figure 1. Components and data flow in CCSSM toolkit

3. EXAMPLE

The experimental procedure consists of four steps: MLC classification, MPS, data fusion using the consensus theory, and an accuracy assessment using error matrices. As described before, we first perform the MLC classification, then obtain MPS results with the revised SNESIM algorithm, and finally fuse the results using the consensus theory.

3.1 Data description

The example data was selected from QUICKBIRD 2.5 m imagery. The image size is 614 x 787 pixels and its resolution is 2.5 m as shown in Figure 2. From this image, it can be seen the roads and buildings have strong spatial structural features; for instance, in the study area, most roads are of a cross network structure and a certain inclination and most buildings distribute in square in the middle of the image.



Figure 2. QUICKBIRD 2.5 m imagery

3.2 Training image

The training image was drawn by hand according to common characteristics of interested objects. In this remotely sensed imagery, the classes of buildings, gardens, roof shadow and streets have obvious structures and their spatial distributions are also homogeneous except in those areas of lawn.

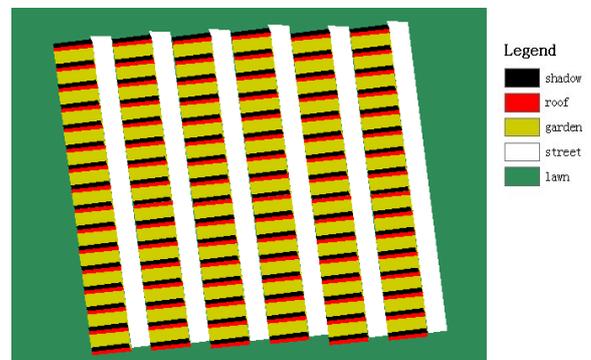


Figure 3. Training image (560x400)

3.3 MLC

From the Figure 2, the geographical objects can be roughly classified into 5 classes which are building roof, garden between the buildings, street road, lawn and roof shadow. As to investigate the performance of CCSSM method on multiple-class classification, the training data is selected in according the five classes. Then the MLC classification algorithm is performed using PCI Geomatica.



Figure 4. MLC results

3.4 MPS simulation

3.4.1 Hard data: There are two ways to obtain the hard data for MPS as shown in Figure 5. One is to use directly the sample data for MLC as hard data. The other is to select some pixels from the classified results of MLC by setting a threshold such as 0.7. The threshold can be set in terms of the resolution of remotely sensed imagery and the classification accuracy of MLC.

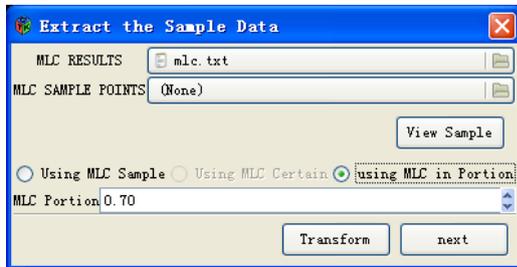


Figure 5. Interface for extracting sample data for MPS

3.4.2 SNESIM: First select the training image and press “View Train-Image” to view the training image as shown in Figure 6. The function of the button of “Make Template” is to set the template, for instance, the template can be set 5x5 or 7x7 pixels. The grid size is to set the parameter of multiple-grid approach. This parameter can be set to 1, 2, 4, 8, Sort Interval denotes to sort the random path again after simulating a fixed number of pixels (Ge et al., 2008b). After setting all parameters, press the button of SNESIM and then get MPS result as shown Figure 7.

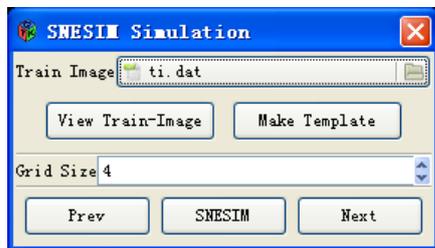


Figure 6. Interface for setting parameters for SNESIM



Figure 7. MPS result

3.5 Fusion

First one presses the button of “Transform” to extract the probability filed from MLC and then selects the fusion method as shown in Figure 8. In this example, the CONSENSUS-based fusion method is chosen to fuse two classification results. Finally, one presses the button of “Data Fusing” to obtain the

fusion result as shown Figure 9. The result then is saved to the format of text file and can be viewed in ENVI software package.

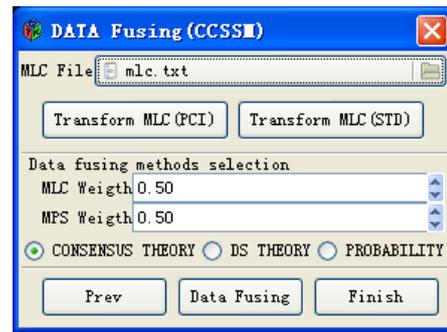


Figure 8. Interface for setting parameters for Fusion



Figure 9. Fusion result

4. CONCLUSION AND FUTURE WORKS

This paper briefly introduced the general idea of CCSSM and its toolkit. A multiple-class classification is then given to demonstrate the use of CCSSM. Experiments have shown that this method can effectively extract the interested feature information with distinct structural characteristics. Furthermore, there are some aspects need to be discussed. For example, the software toolkit needs further improvement and can be downloaded for free to interested users around the world. The template is designed by a more reasonable and scientific way which considers the spatial structure and scale characteristics of the study area. The training image is a key factor in MPS and directly influences the simulation results, therefore, it is essential to design the training image with a realistic design.

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